

CONTENTS

Chapter 1. Shortest Paths

1.1 Graph Terminology	1
1.2 Shortest Path	3
1.3 Multiterminal Shortest Paths.....	10
1.4 Decomposition Algorithm	17
1.5 Acyclic Network	23
1.6 Shortest Paths in a General Network	24
1.7 Minimum Spanning Tree.....	27
1.8 Breadth-first-search and Depth-first-search	30

Chapter 2. Maximum Flows

2.1 Maximum Flow	40
2.2 Algorithms for Max Flows	46
2.2.1 Ford and Fulkerson	46
2.2.2 Karzanov's Algorithm.....	53
2.2.3 MPM Algorithms.....	56
2.2.4 Analysis of Algorithms	58
2.3 Multi-terminal Maximum Flows	60
2.3.1 Realization	62
2.3.2 Analysis	63
2.3.3 Synthesis.....	76
2.3.4 Multi-commodity Flows.....	82
2.4 Minimum Cost Flows.....	83
2.5 Applications.....	86

CONTENTS

2.5.1	Sets of Distinct Representatives	87
2.5.2	PERT	89
2.5.3	Optimum Communication Spanning Tree	94

Chapter 3. Dynamic Programming

3.1	Introduction.....	107
3.2	Knapsack Problem.....	113
3.3	Two-dimensional Knapsack Problem.....	121
3.4	Minimum-Cost Alphabetic Tree.....	127
3.5	Summary	132

Chapter 4. Backtracking

4.1	Introduction.....	138
4.2	Estimating the Efficiency of Backtracking	145
4.3	Branch and Bound	147
4.4	Game-tree	151

Chapter 5. Binary Tree

5.1	Introduction.....	162
5.2	Huffman's Tree	164
5.3	Alphabetic Tree	171
5.4	Hu-Tucker Algorithm.....	173
5.5	Feasibility and Optimality.....	180
5.6	Garsia and Wachs' Algorithm	188
5.7	Regular Cost Function	191
5.8	T-ary Tree and Other Results.....	195

Chapter 6. Heuristic and Near Optimum

6.1 Greedy Algorithm	202
6.2 Bin-packing.....	209
6.3 Job-scheduling.....	222
6.4 Job-scheduling (tree-constraints)	229

Chapter 7. Matrix Multiplication

7.1 Strassen's Matrix Multiplication.....	240
7.2 Optimum Order of Multiplying Matrices.....	241
7.3 Partitioning a Convex Polygon.....	242
7.4 The Heuristic Algorithm	254

Chapter 8. NP-complete

8.1 Introduction.....	273
8.2 Polynomial Algorithms.....	275
8.3 Nondeterministic Algorithms	278
8.4 NP-complete Problems.....	279
8.5 Facing a New Problem	282